



3-ON-3 TOURNAMENT

Saturday, July 28th, 2018 | Registration: 9AM

Downtown Marshfield - Maple Ave 200 Block (Behind Tower Hall)

3-4 Member Teams | Awards for 1st—3rd Place
4th—8th Grade (Note: teams compete at grade level of eldest player)

Team Name: _____ Girls Boys

Player #1 _____ Grade _____

Player #2 _____ Grade _____

Player #3 _____ Grade _____

Player #4 _____ Grade _____

Captain Name _____ Address _____

City _____ State _____ Zip _____

Phone _____ Email _____

\$50/Team

Mail and make checks payable to:

Main Street Marshfield
222 S. Central Avenue, Suite 1G
Marshfield, WI 54449

Confirmation:

The team captain will be notified the week of July 17th of the time you play.

Concessions: Available all day to purchase

This is not a Wausau School District sponsored activity and the opinions expressed are not necessarily those of the school district or its personnel.

Waiver & Standard Photo Release Form

I waive all responsibility from Main Street Marshfield and the City of Marshfield if any injury would occur during or resulting from the tournament. I waive responsibility for any lost, stolen or broken items. I hereby authorize Main Street Marshfield to publish the photographs taken of my child for use on future promotional materials that will publicize this event.

I acknowledge that since my participation in publications and websites produced by Main Street Marshfield is voluntary, I will receive no financial compensations.

I further agree that my participation in any publication and website produced by Main Street Marshfield confers upon me no rights of ownership whatsoever. I release Main Street Marshfield from liability for any claims by me or any third party in connection with my participation.

Signatures of Parents/Legal Guardians, players, date of signature, and phone numbers:

1. _____

Date: _____ | Phone: _____

2. _____

Date: _____ | Phone: _____

3. _____

Date: _____ | Phone: _____

4. _____

Date: _____ | Phone: _____

Questions:



(715) 387-3299 | info@mainstreetmarshfield.com

Rules and Regulations

1. Substitution is permitted only on a dead ball, or after a basket is made.
2. Officials and score keepers will be provided for all games.
3. Game Balls will be provided. You must bring your own warm up balls.
4. Games will be to 15 points, win by 1 or 15 minutes, whichever comes first. Two point baskets count as one, three point baskets count as two. If there is a tie, teams will shoot alternating free throws until someone misses.
5. On a sixth team foul and for each one thereafter, one point will be awarded, possession will change and a foul is recorded. If the player is in the act of shooting and the ball goes in, point is awarded, possession changes, and a foul is recorded.
6. When a player is fouled prior to the sixth team foul, the foul will be recorded and the ball will be checked back to the nonpenalized team.
7. All common fouls, violations, jump balls and made baskets will be played out of bounds behind the designated check in line for that court. The ball must be "checked" by an opposing player before the ball is entered.
8. On every change of possession the ball must be taken back behind the designated line. Both feet must touch outside the three point arc. If both feet do not touch the outside arc and the ball is advanced toward the basket, it is considered a violation and will result in a turnover.
9. A jump ball will be awarded to the defense.
10. A coin flip or odd/even will determine the first possession.
11. The ball is live when it is checked in. It does not need to be passed in.
12. Any flagrant fouls could result in an individual or team disqualification.
13. You need to be at your court 10 minutes early to check in.
14. Each team is guaranteed 3-4 games (a bye or forfeit is considered a game). Grades may combine depending on the number of entries. We may cancel any grade level due to lack of teams.
15. Each team is responsible for their own shirts or uniforms.
16. A five minute warm up will be allowed between games, but may change due to time.
17. Only players in upcoming games will be allowed to warm up.
18. Each team will be allowed two time outs per game. The clock will stop for timeouts and injuries.
19. No stalling will be allowed. If the referee determines stalling tactics are being used, he/she will warn the offensive time and they will have 10 seconds to shoot the ball. If no shot is taken, it will result in a turnover. A second stalling call will result in a technical foul. (A technical foul includes one point plus the possession of the ball.)
20. The scorekeeper will bring the score cards to the bracket area. Teams need to visit the bracket area after every game to be sure of their next game time and location.
21. Destruction of property by any member or team will disqualify that team.
22. Technical fouls will be called for poor sportsmanship and/or rough play. A technical foul will result in one point awarded, a team foul and possession of the ball.
23. All games will be played outside, rain or shine. Only lightning will delay a game.
24. No refunds will be given after the deadline date.
25. Brackets and Game times will be mailed out to the team captain the Friday before, July 22nd.

Please be respectful and considerate of all officials and scorekeepers, they are volunteering their time!